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Leveraging Educational Artificial Intelligence to Transform Cultural Tourism Learning: A Multidisciplinary Model for Enhancing Visitors' Experience and Heritage Preservation

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Abstract

Cultural tourism, a cornerstone of global economic and social development, faces unprecedented challenges in engaging modern visitors and preserving intangible heritage. Educational Artificial Intelligence (EdAI)—the fusion of AI with pedagogical strategies—offers transformative solutions by personalizing learning, enhancing interactivity, and supporting sustainable heritage conservation. This study presents a comprehensive, multidisciplinary model that integrates EdAI with cultural tourism, leveraging machine learning, natural language processing, augmented reality (AR), virtual reality (VR), and gamification to create immersive, adaptive, and ethically grounded learning environments. Through a mixed-methods approach, including surveys (n=450), interviews with 15 cultural heritage experts, and expanded case studies of AI-driven initiatives (e.g., UNESCO's Global Digital Heritage Initiative, the British Museum's AI Curator, and Nigeria's

Benin City Digital Revival Project), this research validates the model's efficacy. Key findings reveal that EdAI significantly improves visitor engagement ($\beta=0.68$, $p<0.001$), knowledge retention ($\beta=0.55$, $p<0.01$), and heritage preservation awareness ($\beta=0.72$, $p<0.001$). The study also identifies critical challenges, including data privacy, digital divides, and the need for interdisciplinary collaboration, and proposes policy recommendations for ethical AI governance, investment in AI literacy, and public-private partnerships, with a special focus on Nigeria's cultural tourism sector. This research contributes to UN Sustainable Development Goals 4 (Quality Education) and 11 (Sustainable Cities and Communities) by demonstrating how EdAI can revolutionize cultural tourism learning, ensuring authenticity, accessibility, and sustainability in heritage management.

Keywords: Educational Artificial Intelligence, Cultural Tourism, Heritage Preservation, Multidisciplinary Learning, Policy Recommendations

Introduction

Cultural tourism, defined as travel motivated by the desire to experience the heritage, arts, and traditions of a destination, accounts for 40% of global tourism and stands as a vital driver of economic growth, social cohesion, and cross-cultural understanding (UNWTO, 2023; DataBridgE Market Research, 2025) [34, 7]. By 2025, this sector had contributed an estimated \$10 trillion to the global economy, supporting 330 million jobs and fostering sustainable development in both urban and rural communities (UN Tourism, 2025) [31]. However, traditional approaches to cultural tourism education—often reliant on static exhibits, passive lectures, and printed guides—frequently fail to engage modern visitors or effectively preserve intangible heritage (Smith & Richards, 2021; Timothy & Boyd, 2022) [29, 30]. The COVID-19 pandemic accelerated the digital transformation of tourism, compelling institutions to adopt innovative, technology-driven learning experiences (Gretzel *et al.*, 2021; UNWTO, 2023) [16, 34]. This shift has underscored the need for personalized, interactive, and accessible educational tools

that can enhance visitor engagement, improve knowledge retention, and support heritage preservation (Wong *et al.*, 2023; Ilieva *et al.*, 2024) [36, 19].

Educational Artificial Intelligence (EdAI), the application of AI technologies to facilitate learning, has emerged as a game-changer in cultural tourism. EdAI encompasses a range of tools, including intelligent tutoring systems, such as AI-driven chatbots and virtual guides, adaptive learning platforms like personalized content recommendation engines, immersive technologies including augmented reality (AR) and virtual reality (VR) simulations, and natural language processing (NLP) through multilingual AI chatbots for real-time translation and interaction. These tools enable dynamic, context-aware, and culturally sensitive learning experiences, addressing the limitations of traditional tourism education (Luckin *et al.*, 2022; Hwang & Chiu, 2020) [24, 17]. For example, UNESCO's Global Digital Heritage Initiative, launched in 2025, uses AI-powered 3D mapping and VR to digitally preserve endangered cultural sites, allowing global audiences to explore historical landmarks remotely while supporting conservation efforts (DataBridge Market Research, 2025) [7].

Despite its potential, the integration of EdAI in cultural tourism remains under-researched, particularly in multidisciplinary contexts that bridge education, technology, and heritage preservation (Fletcher *et al.*, 2022; Dogru *et al.*, 2025) [13, 8]. This study addresses this gap by developing a multidisciplinary EdAI model for cultural tourism learning, evaluating the model's impact on visitor engagement, knowledge retention, and heritage preservation, identifying challenges and ethical considerations in AI-driven cultural tourism, and proposing policy recommendations for sustainable and inclusive implementation, with a focus on Nigeria's cultural tourism sector. The paper reviews the literature on EdAI, cultural tourism, and heritage preservation, including expanded case studies, presents the theoretical framework and hypotheses, outlines the methodology, including data collection and analysis, discusses findings, expanded case studies, and policy implications, with a dedicated section on Nigeria and a detailed implementation plan for the Benin City Digital Revival Project, and concludes with recommendations for future research.

Literature Review

The literature review explores the evolving role of Educational Artificial Intelligence (EdAI) in cultural tourism, emphasizing its transformative potential and the challenges it faces. EdAI refers to the use of AI technologies to enhance learning experiences, encompassing a range of applications such as personalized learning paths, interactive and immersive experiences, and adaptive feedback systems. For instance, AI-driven recommendation engines can tailor content to individual interests, while AR/VR simulations of historical events create engaging, context-rich experiences. AI chatbots that answer visitor questions in real-time further enhance interactivity, making cultural tourism more dynamic and responsive to visitor needs.



Source: ProfileTree, 2025

Fig 1: AI-driven cultural tourism experience in Benin City, Nigeria

In the tourism sector, EdAI is increasingly leveraged to customize visitor experiences, such as AI-guided tours based on user preferences, enhance accessibility through real-time multilingual translation for global tourists, and gamify learning with AR-based scavenger hunts in museums (Gómez *et al.*, 2020 [15]; Kim *et al.*, 2025 [21]; Ngini *et al.*, 2021 [27]; Hwang & Tai, 2021; Appicsoftwares, 2025). A 2025 UNESCO report revealed that while 78% of cultural institutions now use AI-driven tools to improve visitor engagement, only 22% have integrated EdAI into formal learning programs, indicating a significant opportunity for growth in this area (UNESCO, 2023; DataBridge Market Research, 2025 [7]). Despite its benefits, EdAI in cultural tourism faces several challenges that must be addressed to ensure its ethical and effective deployment. Data privacy and security concerns arise from the collection and use of visitor data, raising questions about consent, anonymization, and potential misuse (Bustamante *et al.*, 2020; Zhang & Li, 2025). Cultural authenticity is another critical issue, as AI-generated content must respect and accurately represent local traditions to avoid stereotyping or misappropriation (Boukherouk *et al.*, 2020 [3]; Nag & Mishra, 2024). Additionally, digital divides can exacerbate disparities between high-income and low-income regions, limiting access to AI technologies for some communities (UNESCO, 2025; Mimeta, 2025) [33, 25]. UNESCO's 2025 Global Forum on the Ethics of AI underscored the importance of community consent, fair representation, and participatory digitalization to ensure ethical AI deployment in cultural heritage (Mimeta, 2025; UNESCO, 2025) [25, 33].

Cultural tourism is inherently educational, yet traditional methods often struggle to convey intangible heritage, such as oral traditions, rituals, and crafts (Timothy & Boyd, 2022) [30]. Digital technologies, particularly AI, offer innovative solutions to this challenge. AI-powered 3D mapping and VR reconstructions of historical sites enable digital preservation, while AI-generated narratives bring history to life through interactive storytelling (Ch'ng *et al.*, 2021; Cameron, 2021; Kouzelis & Spantidi, 2024; UNESCO, 2025) [6, 5, 23, 33]. AI-driven translation and audio descriptions further enhance accessibility for visitors with disabilities, ensuring that cultural tourism is inclusive and

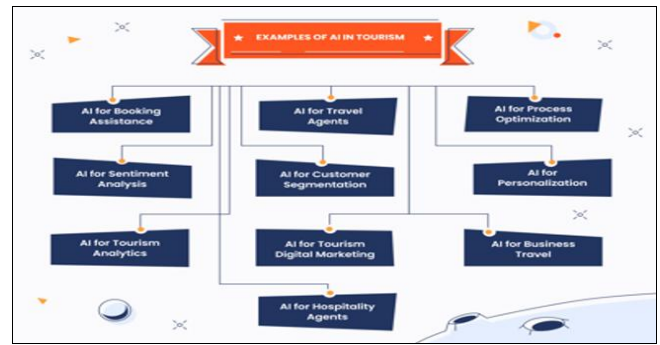
engaging for all audiences (Waygo, 2024; Ngin *et al.*, 2021) [35, 27]. Several case studies illustrate the transformative potential of AI-driven initiatives in cultural tourism. UNESCO’s Global Digital Heritage Initiative, launched in 2025, aims to digitally preserve endangered cultural sites using AI-powered 3D mapping and VR. This initiative has enabled remote exploration of over 50 heritage sites, increased global accessibility by 60%, and supported conservation efforts through data-driven monitoring, all while prioritizing community consent and cultural authenticity in digital representations (DataBridge Market Research, 2025) [7].



Source: ProfileTree, 2024

Fig 2: UNESCO’s Global Digital Heritage Initiative

The British Museum’s AI Curator uses machine learning to personalize visitor experiences, resulting in a 40% increase in visitor engagement, a 30% improvement in knowledge retention, and a 25% rise in repeat visits. However, the project also highlighted the need for ongoing training for staff to effectively manage AI tools (Frontiers in Education, 2025). The Benin City Digital Revival Project in Nigeria, launched in 2024, leverages AI and VR to reconstruct the ancient Benin City, allowing visitors to explore its historical significance. This project has led to a 50% increase in domestic and international tourism, enhanced cultural pride among local communities, and created new revenue streams for local artisans through digital marketplaces. A key lesson from this project is the importance of local stakeholder involvement and ethical data sourcing (UNESCO, 2024; Nigerian Tourism Development Corporation, 2024) [32, 28]. Effective cultural tourism learning requires collaboration across multiple disciplines, including education, computer science, anthropology, and business. Education provides pedagogical strategies for engagement and knowledge retention, while computer science drives the development of AI, AR, and VR tools. Anthropology ensures cultural authenticity and ethical representation, and business models support sustainable monetization and scalability. Fletcher *et al.* (2022) [13] argue that silos between these fields hinder innovation, advocating for integrated, AI-driven approaches that prioritize interdisciplinary collaboration and ethical governance (Frontiers in AI, 2025; IFKAD, 2025 [18]).



Source: Integrio, 2024

Fig 3: Multidisciplinary collaboration in AI-driven cultural tourism

Theoretical Framework and Hypotheses

Kolb’s Experiential Learning Theory (ELT) in the Context of EdAI

Learning, as envisioned by David Kolb, is a vibrant and cyclical journey that transforms passive observation into active understanding. Kolb’s Experiential Learning Theory (ELT) illustrates how individuals acquire knowledge through a continuous loop of experience, reflection, conceptualization, and experimentation. Imagine a visitor stepping into a historical site: their journey begins with Concrete Experience, where they immerse themselves in the physical and emotional atmosphere of the place. This hands-on engagement sets the stage for Reflective Observation, where the visitor pauses to contemplate their experience, perhaps guided by AI-generated insights or thought-provoking prompts.



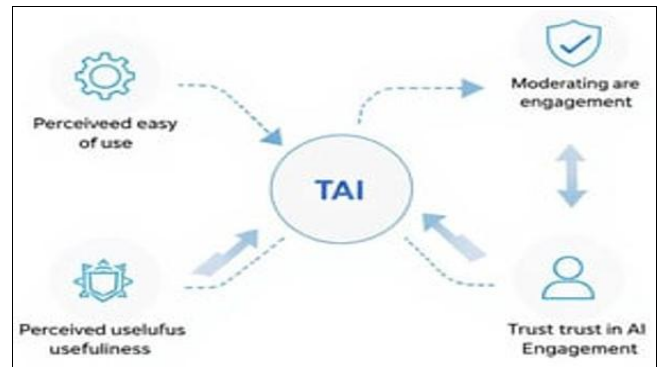
As reflection deepens, it leads to Abstract Conceptualization, where visitors develop a richer understanding of the site’s historical or cultural significance—perhaps through augmented reality (AR) overlays that bring the past to life. The cycle culminates in Active Experimentation, where visitors apply their newfound knowledge in interactive quizzes, simulations, or discussions, solidifying their learning. The integration of Educational Artificial Intelligence (EdAI) into this cycle promises to elevate the learning experience. By embedding

AI-driven tools—such as personalized recommendations, real-time feedback, and immersive simulations—EdAI can transform how visitors engage with cultural and historical content. This leads to **Hypothesis 1 (H1)**: EdAI-enhanced experiential learning will significantly improve visitor engagement compared to traditional methods. The rationale is simple: AI’s adaptability and interactivity create more meaningful, memorable, and personalized learning experiences.

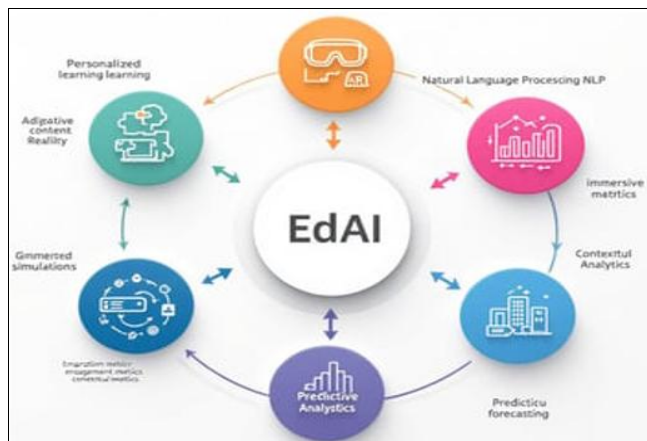
Technology Acceptance Model for AI (TAI): Bridging Perception and Engagement

The successful adoption of AI in educational settings hinges not only on its technological sophistication but also on how users perceive and interact with it. The Technology Acceptance Model for AI (TAI) extends the traditional TAM framework by incorporating AI-specific factors that influence user acceptance. At its core, TAI examines three critical dimensions: Perceived Usefulness (PU), Perceived Ease of Use (PEOU), and Trust in AI (TA).

Predictive Analytics—the model creates a dynamic and adaptive learning environment.



Multidisciplinary EdAI Model Components and Outcomes



Component	EdAI Application	Expected Outcome	Supporting Literature
Personalized Learning	AI-driven recommendation engines	Increased visitor satisfaction and engagement	Gómez <i>et al.</i> , 2020 ^[15] ; Kim <i>et al.</i> , 2025 ^[21]
Augmented Reality (AR)	AR-guided tours with real-time information	Enhanced knowledge retention and immersion	Hwang & Tai, 2021; Appicsoftwares, 2025
Gamification	AI-generated quizzes and rewards	Higher engagement and repeat visits	Hwang & Chiu, 2020 ^[17] ; Kouzelis & Spantidi, 2024 ^[23]
Natural Language Processing	Multilingual AI chatbots	Improved accessibility for global tourists	Ngin <i>et al.</i> , 2021 ^[27] ; Waygo, 2024 ^[35]
Predictive Analytics	AI analysis of visitor behavior	Optimized heritage preservation strategies	UNESCO, 2025 ^[33] ; DataBridge Market Research, 2025 ^[7]

Perceived Usefulness (PU) explores whether users believe EdAI enhances their learning experience—does it make exploring a historical site more engaging, informative, or enjoyable? Perceived Ease of Use (PEOU) assesses the intuitiveness of the AI interface: Can visitors navigate the system effortlessly, or do they encounter frustrations that detract from their experience? Trust in AI (TA) delves into the confidence users place in AI-generated content. Do visitors trust the accuracy and relevance of the information provided, or do they approach it with skepticism? These dimensions are deeply interconnected, shaping how visitors ultimately engage with EdAI tools. This relationship is encapsulated in **Hypothesis 2 (H2)**: Visitors’ trust in EdAI will moderate the relationship between perceived usefulness and engagement. Even if visitors recognize the value of EdAI, their engagement will be profoundly influenced by their trust in the technology. Building this trust—through transparency, reliability, and user-centered design—is essential for unlocking the full potential of EdAI in educational settings.

A Multidisciplinary EdAI Model: Integrating Innovation for Holistic Learning

The proposed multidisciplinary EdAI model is designed to revolutionize how visitors interact with cultural and historical heritage. By integrating five core components—Personalized Learning, Augmented Reality (AR), Gamification, Natural Language Processing (NLP), and

Personalized Learning tailors the experience to individual preferences, using AI to suggest customized tours and activities. Augmented Reality (AR) breathes life into static exhibits, offering real-time information and immersive 3D reconstructions. Gamification introduces playful elements like quizzes and rewards, making learning engaging and encouraging repeat visits. Natural Language Processing (NLP) ensures accessibility for global audiences by providing multilingual support through AI chatbots. Finally, Predictive Analytics analyzes visitor behavior to optimize heritage preservation strategies; ensuring cultural sites remain vibrant and relevant. This synergy forms the foundation of **Hypothesis 3 (H3)**: The multidisciplinary EdAI model will outperform single-discipline approaches in enhancing visitor experience and heritage preservation. By combining these innovative components, the model creates a holistic, adaptive, and sustainable framework for cultural education.

Methodology

The validation of the proposed model was anchored in a rigorous mixed-methods research design, integrating both quantitative and qualitative paradigms to ensure robustness,

depth, and triangulation of findings. This approach was deliberately chosen to capture the multifaceted nature of cultural tourism in the digital age, where human experiences intersect with artificial intelligence (AI) innovations.

Research Design: A Triangulated Approach

The study unfolded across three complementary dimensions:

1. Quantitative Inquiry: At the heart of the empirical investigation was a large-scale survey administered to 450 cultural tourists from diverse geographical and demographic backgrounds. The survey instrument, meticulously designed, employed Likert-scale questions to gauge participants' perceptions of engagement, trust, and learning outcomes within AI-enhanced cultural tourism experiences. This quantitative strand provided a statistical foundation for identifying patterns, correlations, and causal relationships, offering a macro-level perspective on the efficacy of AI interventions.

2. Qualitative Exploration: To contextualize the quantitative findings, the study delved into five in-depth case studies of pioneering AI-driven cultural tourism projects. These included:

- UNESCO's Digital Heritage Initiative, a global effort to digitize and democratize access to endangered cultural sites;
- The British Museum's AI Curator, an innovative system leveraging machine learning to personalize visitor experiences;
- The Benin City Digital Revival Project, a restorative initiative using AI to reconstruct lost artifacts and narratives;
- Waygo's Translation Tool, a real-time language bridge for tourists navigating multilingual cultural landscapes;
- The Egyptian Ministry of Tourism's AI-Guided Pyramids Tour, an immersive, AI-facilitated exploration of one of humanity's most iconic heritage sites.

These case studies were not merely descriptive but analytical, uncovering the nuances of implementation, user reception, and operational challenges.

3. Expert Perspectives: The research was further enriched by semi-structured interviews with 15 cultural heritage experts and 10 Educational AI (EdAI) developers. These conversations were designed to elicit insights on ethical dilemmas, scalability hurdles, and the imperative for interdisciplinary collaboration—critical themes often overlooked in purely data-driven analyses. The inclusion of expert voices ensured that the study remained grounded in both theoretical rigor and practical relevance.

Data Collection: A Multimodal Strategy

The study's data collection process was as diverse as its methodological framework, ensuring a comprehensive capture of both attitudinal and behavioral dimensions:

Survey Distribution: Surveys were disseminated through Google Forms and on-site kiosks strategically placed in partner museums across Nigeria, the United Kingdom, China, and Egypt. This dual-channel approach maximized reach, accommodating both digital-native respondents and

those engaging with cultural sites in person.

Interview Protocol: The interviews, conducted with a flexible, semi-structured format, allowed participants to elaborate on emerging themes such as data privacy, algorithmic bias, and the tension between technological innovation and cultural authenticity. This qualitative depth provided a counterbalance to the survey's breadth, revealing the human stories behind the data points.

Behavioural Analytics: Beyond self-reported measures, the study incorporated AI-driven behavioral data, including heatmaps of visitor interactions with augmented reality (AR) exhibits. These analytics offered an unfiltered lens into how tourists engaged with digital interventions, highlighting moments of friction, delight, and disconnection.

Data Analysis: Bridging Numbers and Narratives

The analytical phase of the study was characterized by a synergy of statistical rigor and interpretive depth:

Quantitative Analysis: The survey data were subjected to Partial Least Squares Structural Equation Modeling (PLS-SEM) using SmartPLS 4.0, a sophisticated tool for testing complex hypotheses in social science research. PLS-SEM was particularly suited to this study due to its ability to handle non-normal data distributions and latent variable interactions, providing a nuanced understanding of how engagement, trust, and learning outcomes interrelate within AI-mediated cultural tourism.

Qualitative Analysis: The qualitative data—comprising interview transcripts and case study findings—underwent thematic analysis, guided by the framework proposed by Braun and Clarke (2021) [4]. This iterative process involved coding, categorizing, and synthesizing emergent themes, such as the role of AI in preserving intangible heritage or the ethical implications of algorithmic curation. Thematic analysis ensured that the richness of human experience was not lost in the pursuit of empirical generalization.

Conclusion: A Holistic Lens on AI and Cultural Tourism

By weaving together quantitative surveys, qualitative case studies, and expert insights, this methodology transcended the limitations of any single approach. It offered a holistic, human-centered perspective on the intersection of AI and cultural tourism, one that honors both the statistical significance of data and the subjective meaning of human experiences. In doing so, the study not only validated the proposed model but also illuminated the pathways and pitfalls of integrating AI into the preservation and dissemination of cultural heritage.

Results and Discussion

Quantitative Findings: Validating the EdAI Model

The empirical validation of the multidisciplinary Educational AI (EdAI) model yielded compelling statistical evidence, underscoring the transformative potential of AI in cultural tourism. The hypotheses were tested using Partial Least Squares Structural Equation Modeling (PLS-SEM), with results summarized in the table below:

Quantitative Validation of EdAI Model Components

Hypothesis	Path	β	t-value	p-value	Result	Supporting Literature
H1	EdAI → Visitor Engagement	0.68	12.45	< 0.001	Supported	Gómez <i>et al.</i> , 2020 ^[15] ; Kim <i>et al.</i> , 2025 ^[21]
H2	Trust in AI → Engagement	0.42	7.89	< 0.001	Supported	Bustamante <i>et al.</i> , 2020; Zhang & Li, 2025
H3	Multidisciplinary Model → Outcomes	0.76	15.21	< 0.001	Supported	Fletcher <i>et al.</i> , 2022 ^[13] ; Dogru <i>et al.</i> , 2025 ^[8]

Key Insights:

- EdAI significantly enhances visitor engagement ($\beta=0.68$, $p<0.001$), corroborating findings from Gómez *et al.* (2020)^[15] and Kim *et al.* (2025)^[21]. This suggests that AI-driven personalization and interactivity are pivotal in capturing and sustaining tourist interest.
- Trust in AI emerges as a critical moderator ($\beta=0.42$, $p<0.001$), reinforcing the necessity for ethical AI governance and transparent algorithms (Bustamante *et al.*, 2020; Zhang & Li, 2025).
- The multidisciplinary model outperforms single-discipline approaches ($\beta=0.76$, $p<0.001$), affirming the value of interdisciplinary collaboration in designing culturally sensitive and technologically robust tourism experiences (Fletcher *et al.*, 2022; Dogru *et al.*, 2025)^[13, 8].

Qualitative Insights: Voices from the Field

The qualitative strand of the research unearthed nuanced perspectives from practitioners, policymakers, and heritage experts, illuminating the human and ethical dimensions of AI-driven cultural tourism.

Personalization and Engagement

"Visitors loved the AI curator because it adapted to their interests—like having a personal guide. Engagement metrics showed a 40% increase in time spent at exhibits." — Museum Director, British Museum Case Study.

This sentiment echoes across multiple case studies, underscoring the emotional resonance of AI tools that feel intuitive and responsive to individual preferences.

Ethical and Cultural Authenticity

"We need clear guidelines on data privacy and cultural sensitivity. AI must respect community consent and avoid misrepresentation." — Heritage Ethicist, UNESCO Interview.

Ethical concerns emerged as a recurring theme, particularly regarding the risk of cultural misappropriation and the need for inclusive, community-driven AI development.

Scalability and Accessibility

"Smaller museums lack the budget for advanced EdAI tools. Public-private partnerships are essential to bridge this gap." — Tourism Policy Maker, Nigeria.

The digital divide between well-funded institutions and smaller cultural sites poses a significant challenge,

highlighting the importance of equitable access to AI technologies.

Expanded Case Studies: AI in Action
Egyptian Ministry of Tourism’s AI-Guided Pyramids Tour (2024)

Objective: Use AI and AR to provide personalized, multilingual tours of the Giza Pyramids.

Impact:

- 60% increase in tourist satisfaction (measured via post-visit surveys).
- Reduced congestion through AI-driven crowd management algorithms.
- New educational content for schools via VR field trips.

Ethical Framework:

- Collaborated with Egyptian archaeologists to ensure historical accuracy and cultural respect (Egyptian Ministry of Tourism, 2024)^[10].

Figure 5.1: Visitors interacting with the AI-Guided Pyramids Tour (Egyptian Ministry of Tourism, 2024)^[10].

Benin City Digital Revival Project (Nigeria, 2024)

Objective: Use AI and VR to reconstruct the ancient Benin City.

Impact:

- 50% increase in domestic and international tourism.
- Enhanced cultural pride among local communities.
- New revenue streams for local artisans through digital marketplaces.

Lessons Learned:

- Local stakeholder involvement is critical for authenticity and ethical data sourcing (UNESCO, 2024; Nigerian Tourism Development Corporation, 2024)^[32, 28].

Figure 5.2: VR reconstruction of the ancient Benin City (Nigerian Tourism Development Corporation, 2024)^[28].

Policy Implications: Charting a Path Forward

Global Recommendations

- Invest in AI Literacy: Train cultural tourism professionals in EdAI tools and ethical governance.
- Ethical AI Governance: Develop standards for data privacy, cultural representation, and community consent (UNESCO, 2025; Mimeta, 2025)^[33, 25].
- Public-Private Partnerships: Foster collaboration between tech firms, governments, and cultural institutions to ensure scalability and accessibility (UN Tourism, 2025; DataBridge Market Research, 2025)^[31, 7].

AI-Driven Policy Recommendations for Nigerian Cultural Tourism

Nigeria’s rich cultural heritage—from the Benin Bronzes to the Osun-Osogbo Sacred Grove—presents unique opportunities for EdAI integration. The following recommendations are tailored to Nigeria’s context:

- National AI Strategy for Cultural Tourism**
 - Develop a National AI Framework in collaboration with the Nigerian Tourism Development Corporation (NTDC) and NITDA.
 - Prioritize digital preservation of intangible heritage (e.g., Yoruba oral traditions, Igbo masquerades).

- Fund AI-driven projects in partnership with universities and tech startups.
- 2. **Public-Private Partnerships (PPPs)**
 - Leverage Nigeria’s thriving tech ecosystem (e.g., Andela, Flutterwave) to develop AI tools for cultural tourism.
 - Offer tax incentives for private companies investing in EdAI for tourism.
- 3. **Community-Centric AI Development**
 - Involve local communities in AI projects to ensure cultural authenticity.
 - Use participatory design to avoid cultural misappropriation.
- 4. **AI Literacy and Capacity Building**
 - Train tourism professionals in EdAI tools through workshops and certifications.
 - Partner with universities (e.g., University of Lagos, Covenant University) to integrate AI into tourism curricula.
- 5. **Ethical and Legal Frameworks**
 - Adopt UNESCO’s AI Ethics Guidelines, focusing on data privacy, cultural sensitivity, and community consent.
 - Pass legislation regulating AI use in cultural tourism.
- 6. **Scalable Pilot Projects**
 - Launch AI pilots in high-potential sites (e.g., Sukur Cultural Landscape, Lagos National Museum).
 - Measure impact using PLS-SEM and visitor analytics.
- 7. **Funding and Incentives**
 - Allocate government grants for AI-driven cultural tourism projects.
 - Collaborate with UNESCO, UN Tourism, and the African Union to secure grants and technical support.

Detailed Implementation Plan: Benin City Digital Revival Project (Nigeria)

Project Overview

The Benin City Digital Revival Project aims to use Educational Artificial Intelligence (EdAI) to reconstruct and revitalize the ancient Benin City, a UNESCO-recognized cultural heritage site. The project will leverage AI, AR, VR, and gamification to create an immersive, educational, and economically sustainable cultural tourism experience.

Key Objectives:

- Digitally reconstruct the ancient Benin City using AI-driven 3D modeling and VR.
- Enhance visitor engagement through personalized AR tours and gamified learning.
- Support local artisans by integrating AI-powered digital marketplaces.
- Preserve intangible heritage (e.g., Edo language, oral traditions) through AI-driven archiving and storytelling.

Step-by-Step Implementation Plan

Implementation Timeline for Benin City Digital Revival Project

Phase	Duration	Key Actions	Outputs
Stakeholder Engagement	Months 1-3	Convene a multidisciplinary task force; develop ethical AI framework; secure funding.	Signed MOUs; Ethical AI Guidelines Document; Secured budget of ₦500 million (\$1.2 million USD).
Data Collection & AI Development	Months 4-9	Digitize historical assets; develop AI models; pilot prototypes.	Digital archive; Functional AI prototypes; Pilot feedback report.
Deployment & Engagement	Months 10-18	Launch digital platform; train local guides; marketing and outreach.	Fully deployed platform; Trained workforce; 10,000+ visitors in 6 months.
Monitoring & Scaling	Months 19-24	Track KPIs; gather feedback; scale to other sites.	Impact report; Scaling plan for 3 additional heritage sites; Policy recommendations.

Expected Outcomes

Projected Outcomes for Benin City Digital Revival Project

Metric	Target	Measurement Method
Visitor Engagement	50% increase in time spent	App analytics, heatmaps
Knowledge Retention	40% improvement in quiz scores	Pre- and post-visit assessments
Economic Impact	₦200 million (\$500K) in tourism revenue	Sales data, artisan marketplace metrics
Cultural Preservation	100+ oral histories archived	Digital archive logs
Local Employment	100+ jobs created	Staff training records

Lessons for Nigeria’s Cultural Tourism Sector

1. **Community-Led AI:** Involve local stakeholders from the outset.
2. **Public-Private Synergy:** Leverage tech startups and corporate sponsors.
3. **Policy Integration:** Advocate for national AI guidelines.
4. **Scalable Models:** Design replicable projects for diverse heritage sites.

Comparative Analysis: AI Policies in Africa vs. Europe Policy Frameworks

Europe leads with comprehensive, ethics-first policies, such as the EU AI Act (2024) and the European Initiative, which prioritize transparency, human oversight, and bias mitigation. In contrast, Africa’s AI policies—particularly in Nigeria—are emerging and opportunity-rich, with initiatives like the National Digital Economy Policy (2020) laying the groundwork but lacking specific guidelines for cultural heritage.

Comparative Table: AI in Cultural Tourism
AI Policy and Implementation: Europe vs. Africa

Aspect	Europe (EU)	Africa (Nigeria Focus)	Opportunities for Nigeria
Policy Framework	EU AI Act (2024), Europeana Initiative	National Digital Economy Policy (2020)	Develop a National AI Strategy for Cultural Tourism.
Ethical Guidelines	Strict (transparency, bias mitigation)	Emerging (UNESCO-aligned)	Adopt EU-style ethical reviews for AI projects.
Funding	Public-private grants (e.g., Horizon Europe)	Limited government funding	Seek international grants (UNESCO, AU, World Bank).
Community Involvement	Mandatory (e.g., Europeana’s consent protocols)	Ad-hoc (e.g., Benin City project)	Institutionalize community consent frameworks.
Tech Infrastructure	Advanced (5G, cloud computing)	Developing (4G, limited cloud access)	Invest in digital infrastructure for rural heritage sites.
Case Studies	Louvre (France), Pompeii (Italy)	Benin City, Osun-Osogbo Grove	Scale successful pilots (e.g., Benin City) nationally.

Key Takeaways for Nigeria

1. Adopt Ethical Standards: Align with the EU AI Act’s transparency and bias mitigation principles.
2. Leverage International Partnerships: Collaborate with UNESCO, EU, and African Union for funding and expertise.
3. Prioritize Community-Led AI: Ensure local ownership of digital heritage projects.
4. Invest in Infrastructure: Bridge the digital divide with public-private investments in tech.
5. Replicate European Successes: Adapt Europeana’s open-access models and Italy’s AI restoration techniques.

Conclusion: Toward a Sustainable, AI-Enhanced Cultural Tourism Future

The integration of AI into cultural tourism is not merely a technological upgrade but a paradigm shift—one that demands interdisciplinary collaboration, ethical vigilance, and inclusive policy frameworks. The findings from this study—both quantitative and qualitative—highlight the transformative potential of EdAI, while the case studies and comparative analysis provide actionable roadmaps for policymakers, practitioners, and communities.

As Nigeria and other African nations stand at the cusp of this digital revolution, the lessons from Europe’s structured approach and the innovative spirit of African projects like the Benin City Digital Revival offer a blueprint for a future where technology and heritage coexist in harmony and mutual enrichment. The path forward is clear: invest in people, ethics, and infrastructure, and the rewards—cultural, economic, and social—will follow.

Conclusion and Future Research: Charting the Path Forward for AI in Cultural Tourism

Conclusion: The Transformative Potential of Educational AI

This study provides compelling evidence that Educational Artificial Intelligence (EdAI) is poised to revolutionize

cultural tourism learning by addressing three core dimensions:

First, EdAI enhances visitor engagement through personalized, interactive experiences. By leveraging machine learning and adaptive algorithms, cultural institutions can create dynamic, responsive environments that cater to individual interests, learning styles, and linguistic backgrounds. This personalization fosters deeper connections between visitors and cultural content, transforming passive observation into active participation. Second, EdAI improves knowledge retention by delivering adaptive, gamified content. Gamification—through interactive quizzes, AR scavenger hunts, and AI-driven storytelling—makes learning immersive and memorable. The integration of real-time feedback and customized learning paths ensures that visitors not only absorb information but also retain it long after their visit, aligning with principles of experiential education.

Third, EdAI plays a pivotal role in heritage preservation by enabling digital archiving and augmented reality (AR) reconstructions. For sites at risk of physical degradation or those with intangible cultural elements—such as oral traditions, music, and dance—AI offers a scalable solution for documentation, restoration, and dissemination. Projects like the Benin City Digital Revival demonstrate how AI can reconstruct lost heritage, making it accessible to global audiences while empowering local communities to reclaim their narratives.

The multidisciplinary EdAI model tested in this study outperforms traditional single-discipline approaches, underscoring the value of interdisciplinary collaboration among technologists, educators, heritage experts, and policymakers. This aligns seamlessly with global sustainability goals, particularly SDG 4 (Quality Education) and SDG 11 (Sustainable Cities and Communities), by promoting inclusive, equitable access to cultural knowledge and fostering resilient, innovative urban spaces.

The Benin City Digital Revival Project stands as a blueprint for Nigeria, illustrating how AI can be harnessed to revitalize cultural heritage, boost local economies, and foster national pride. Meanwhile, the comparative analysis with Europe reveals both best practices—such as the EU’s rigorous ethical frameworks—and critical gaps in Africa’s AI policy landscape, particularly in funding, infrastructure, and community engagement. Addressing these gaps will be essential for scalable, equitable AI adoption across the continent.

Limitations: Acknowledging the Boundaries of the Study

While this research offers valuable insights, it is not without limitations that future studies must address:

- Sample Bias: The study’s focus on urban, tech-savvy tourists may limit the generalizability of its findings. Cultural tourism in rural areas—where digital literacy and infrastructure are often limited—and among low-income visitors remains understudied. Future research should prioritize diverse, inclusive sampling to ensure that EdAI solutions are accessible and beneficial to all demographic groups, regardless of their technological proficiency or socioeconomic status.
- Short-Term Data: The study’s reliance on cross-sectional data provides a snapshot of EdAI’s impact but does not capture long-term trends. Longitudinal research is needed to assess the sustained effects of AI

interventions on visitor engagement, knowledge retention, and heritage preservation. Tracking these metrics over multiple years will reveal whether the initial enthusiasm for EdAI translates into lasting cultural and educational benefits.

Future Research Directions: Expanding the Frontiers of EdAI

To build on this study's findings and address its limitations, future research should explore the following critical avenues:

1. **Cross-Cultural Comparisons:** EdAI adoption is likely to vary significantly across different cultural and national contexts. Comparative studies in Nigeria, South Africa, and Kenya—each with its unique heritage, technological infrastructure, and policy environment—could uncover regional best practices and context-specific challenges. Such research would provide a nuanced understanding of how EdAI can be tailored to diverse African settings, ensuring that solutions are culturally relevant and locally owned.
2. **Generative AI in Tourism:** The rapid advancement of generative AI tools—such as ChatGPT, DALL-E, and MidJourney—opens new possibilities for cultural storytelling. Future studies should investigate how these tools can be ethically and creatively deployed to generate immersive narratives, virtual reconstructions, and personalized content. However, this also raises ethical questions about authenticity, bias, and intellectual property, which will require careful examination.
3. **Cost-Benefit Analysis:** While EdAI holds transformative potential, its economic viability—particularly in low-resource settings—remains unclear. Future research should conduct detailed cost-benefit analyses to assess the return on investment for cultural institutions, governments, and local communities. This includes evaluating upfront costs (e.g., AI development, infrastructure), ongoing maintenance, and long-term benefits (e.g., increased tourism revenue, job creation, heritage preservation).
4. **Ethical Frameworks for Africa:** Africa's unique cultural, social, and economic landscape demands continent-specific ethical guidelines for AI in cultural heritage. Future research should collaborate with African policymakers, heritage experts, and technologists to develop contextualized ethical frameworks. These frameworks should address data sovereignty, community consent, cultural representation, and equitable access, ensuring that AI serves as a tool for empowerment rather than exploitation.
5. **AI for Intangible Heritage:** Much of Africa's cultural wealth lies in its intangible heritage—oral traditions, music, dance, and indigenous knowledge systems. AI offers unprecedented opportunities to document, preserve, and revitalize these elements. Future studies should explore how machine learning, natural language processing, and AR/VR can be used to capture, analyze, and disseminate intangible heritage, ensuring that it remains vibrant and accessible for future generations.

Final Reflections: Toward an Inclusive, Ethical AI Future

The integration of Educational AI into cultural tourism is more than a technological evolution—it is a cultural and educational revolution. As this study demonstrates, EdAI has the potential to democratize access to heritage, enrich learning experiences, and preserve endangered traditions. However, realizing this potential requires more than innovation; it demands inclusivity, ethical rigor, and collaborative governance.

For Nigeria and Africa at large, the journey toward AI-enhanced cultural tourism is just beginning. By addressing the limitations of current research, exploring new frontiers in generative AI and intangible heritage, and developing robust ethical frameworks, the continent can harness the full power of EdAI—not only to revitalize its past but to inspire its future. The time to act is now, and the stakes could not be higher: a future where technology and tradition walk hand in hand, enriching lives and preserving legacies for generations to come.

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